

<b>PaperCode: ICT152</b>	<b>Paper: Engineering Graphics-II</b>						<b>L</b>	<b>P</b>	<b>C</b>			
<b>PaperID: 164152</b>							-	2	1			
<b>Marking Scheme:</b>												
1. Teachers Continuous Evaluation: 40 marks												
2. Term end Theory Examinations: 60 marks												
<b>Course Objectives:</b>												
1:	The students will learn sectioning of solid figures.											
2:	The students will understand 3D projections. They will have understanding of isometric and oblique projections.											
3:	The students will have understanding of perspective projections,											
4:	The students will learn computer aided drafting.											
<b>Course Outcomes (CO):</b>												
CO1:	Ability to draw sectional diagrams of solids											
CO2:	Ability to draw 3S projections (isometric and oblique).											
CO3:	Ability to draw perspective projections.											
CO4:	Understand and use a CAD tool (AutoCAD).											
<b>Course Outcomes (CO to Programme Outcomes (PO) Mapping (scale 1: low, 2: Medium, 3: High</b>												
<b>CO/PO</b>	<b>PO01</b>	<b>PO02</b>	<b>PO03</b>	<b>PO04</b>	<b>PO05</b>	<b>PO06</b>	<b>PO07</b>	<b>PO08</b>	<b>PO09</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
			3									
<b>CO1</b>	3	3	3	3	2	-	-	-	1	2	1	2
<b>CO2</b>	3	3	3	3	2	-	-	-	1	2	1	2
<b>CO3</b>	3	3	3	3	2	-	-	-	1	2	1	2
<b>CO4</b>	3	3	3	3	2	-	-	-	1	2	1	2

**Unit I**

Section of Solids: Definition of Sectioning and its purpose, Procedure of Sectioning, Illustration through examples, Types of sectional planes-application to few examples.

**Unit II**

Isometric Projection: Classification of pictorial views, Basic Principle of Isometric projection, Difference between isometric projection and drawing, Isometric projection of solids such as cube, prism, pyramid and cylinder.

Oblique Projection: Principle of oblique projection, difference between oblique projection and isometric projection, receding lines and receding angles, oblique drawing of circle, cylinder, prism and pyramid.

**Unit III**

Perspective Projection: Principle of perspective projection, definitions of perspective elements, visual ray method, vanishing point method.

Conversion of 3D to 2D figures.

**Unit IV**

Introduction to CADD: Interfacing and Introduction to CAD Software, Coordinate System, 2D drafting: lines, circles, arc, polygon, etc., Dimensioning, 2-D Modelling, Use of CAD Software for engineering drawing practices.

**Note: The sheets to be created shall be notified by the concerned teacher in the first week of teaching.**

**Textbooks:**

1. *Engineering Drawing* by N.D. Bhatt, 53rd Ed., Charotar Publishing House Pvt. Ltd., Gujarat, 2017.

**References:**

1. *Engineering Drawing* by P.S. Gill, S.K Kataria & Sons, New Delhi, 2013.
2. *Technical Drawing with Engineering Graphics* by Frederick E. Giesecke, Shawna Lockhart, Marla Goodman, and Cindy M. Johnson, 15th Ed., Prentice Hall, USA, 2016
3. *Engineering Drawing* by M.B. Shah and B.C. Rana, 3rd Ed., Pearson Education, New Delhi, 2009.
4. *AutoCAD 2017 for Engineers & Designers* by Sham Tickoo,, Dreamtech Press 2016.